



## RACING NOTES

### Sailing Instructions

#### General

Sailing will be under the burgee of TSSC and in accordance with the rules of the ISAF, the RYA, Class Rules and any local rules applicable. ISAF Appendix B Windsurfing competition rules will apply to windsurfers.

Sailing is permitted during all daylight hours. When the safety boat is rostered the driver and crew are expected to have the safety boat ready for use at the following times:

Wednesday 6.00 pm - 9.00 pm;

Saturday 11.00 a.m. - 5.00 p.m.

Sunday 11.00 am - 5.00 pm

Other times as decided by the Sailing Sub Committee or Main Committee.

Outside these hours manning is by private arrangement between members.

Rostered safety boat drivers or crews who find themselves unavailable to carry out their duties must find a replacement. It is not the responsibility of any TSSC member or Committee Member to find a replacement driver or crew.

The Club's powerboats are available for safety boat purposes for members to use at their discretion. When used a safety boat must be suitably manned and with all items of equipment on board. Keep clear of the safety boat both on the water and at its jetty, it is essential that boat and crew have room to operate in safety and at speed if necessary.

When a red flag is flown all craft must return to shore as quickly as is safely possible. The red flag will be hoisted, with a sound signal, when the general wind speed is Force 6 or above. Craft who wish to sail in these conditions must then consult with the safety boat crew and any member of the Committee readily available as to whether this is possible.

All craft must be adequately insured and have passed any necessary buoyancy test before using the water.

For identification purposes each craft will display a number on its sail which is unique within TSSC

Everyone intending to sail must sign in the signing in book provided before sailing. Entries must be legible.

Adequate personal buoyancy must be worn at all times when on the water or jetty. Anyone within 2 yards (1.8 metres) of the water's edge is recommended to wear adequate personal buoyancy. Wet suits are not considered suitable personal buoyancy.

Launching and recovery of craft will be only from the "Launching Area".

Do not sail closer than 25 yards (23 metres) to a fisherman (about 7 boat lengths).

Young persons, under 18 years, of age may only sail at Thornton Steward after their parent or guardian has made a signed statement that they have seen and understood the Club's rule 17 on liability. In addition a responsible adult must also be on site with them.

## **Rights of way:**

1. A cruising craft should act in a courteous manner and endeavor to keep clear of racing craft, but is not obliged to do so.
2. Remember the basics in open water:  
  
Port gives way to starboard;  
A craft to windward keeps clear of one to leeward;  
A craft tacking or gybing keeps clear of one that isn't;  
A craft clear astern of another keeps clear of the one ahead when they are both on the same tack.
3. Anyone racing will find it advantageous to study the "Racing Rules of sailing for 2013-2016, particularly: the *Definitions*; *Part 2 When boats meet*, and *Part 5 Protests, redress, hearings, misconduct and appeals*.

## **Racing**

Racing is only permitted when the safety boat is manned.

For each race see the board on the Clubhouse wall for:

1. Race title and type of start;
2. Time of start;
3. Course to be sailed with starting and finishing lines;
4. Number of laps to be sailed;
5. Any other instructions.

All crews will sign on for each race on the appropriate race sheet. All relevant columns to be completed fully and legibly. For names give both forename and surname.

### **Starting - Handicap and Championship races**

See appendix to these Instructions and Race Officer Instructions

### **Finishing - Handicap and Championship races**

As each craft finishes it will be given a sound signal and its elapsed time recorded. This will be amended to give the finishing order.

### **Starting - Pursuit races**

Signals will initially be as for handicap races, but at the Starting Signal the flag is lowered and a plate with a "1" is displayed with a sound signal. At each subsequent minute another plate with the next number up will be displayed with a sound signal. Craft set off when their number is taken down.

### **Finishing - Pursuit races**

53 minutes after the Starting Signal one long sound signal is given. The order of the craft as they next cross the finishing line is recorded. Those craft which had just begun another lap as the sound signal is given will sail on for another lap. Results will take account of the number of laps sailed, with those sailing more laps being placed ahead of those sailing fewer laps.

### **Individual Recall at the start**

There shall be no official signal for an individual recall of a specific craft and a craft on or over the line at the start and not returning shall be disqualified. To assist competitors a second sound signal will be made immediately after the start and offending craft hailed where possible. ISAF Round-an-End Rule, 30.1, does not apply.

### **General Recall at the start**

The "First Substitute"  flag will be displayed and two sound signals made after the start. New warning and preparatory signals will be made for the restart.

### **Shortening Course**

Flag "S"  will be displayed with a sound signal just before the leading craft reaches the

penultimate mark on the shortened course. The leading craft will be finished next time it crosses the finishing line. All craft will be finished the next time they cross the finish line and results calculated using average lap time.

### **Time Limit**

Any craft which does not finish within 20 minutes of the first craft will be scored as retired. The expiry of this time limit will be indicated by 5 sound signals.

### **Cancellation and Abandonment of races**

All races may be cancelled or abandoned by displaying flag "N"  and making 3 sound signals.

### **Declarations**

Crews are not required to complete a declaration (sign off). Those who retire, however, will sign to say they have retired.

### **Protests**

Notice of intention to protest must be given to the Race Officer within 30 minutes of the last craft finishing. Protest will be heard by the Protest Committee, if possible on the same day, RYA procedures being applied.

### **Calculation of Results - Races**

The Low Point System will be used. Each craft which finishes a race shall score points as follows:

1st place	1
2nd place	2
3rd place	3
and so on	

Craft which start, but do not finish, are given points equal to the number of craft starting + 1.

Disqualified craft are given points equal to the number of craft starting + 1.

Premature starters who did not restart and exonerate themselves are disqualified.

Members on duty who are missing a race from a series they are competing in will score points which are the average of the races they have sailed in that series. (They must have sailed 2 or more races in a series).

### **Calculation of Results - Series**

In all series the craft with the lowest points score wins. The number of races to count will be half of those held and completed, fractions being rounded up to the next whole number. It is the helm who scores points, regardless of the craft type.

### **Touching Marks**

ISAF Racing Rules 31 (Touching a Mark), 44.1 (Taking a Penalty) and 44.2 (One-Turn and Two-Turns Penalties) shall apply (i.e. 1 turn, including one tack and one gybe, for an infringement).

### **Alternative Penalties**

ISAF Racing Rule 44 (Penalties at the Time of an Incident) shall apply (i.e. 2 turns in the same direction, including 2 tacks and 2 gybes, for an infringement).

### **Round the Ends Rule**

ISAF Rule 30.1 shall not apply. For all starts, if any part of a craft's hull, crew or equipment enters the triangle formed by the starting line and the first mark of the course during the preparatory period she shall return to the pre-start side of the starting line across one of the extensions.

### **Trash/litter**

ISAF Racing Rule 55: The penalty shall be in accordance with Racing Rule 44.2 (One-Turn and Two-Turns Penalties) (i.e. 1 turn, including one tack and one gybe, for an infringement).

### **Fishermen**

As the water is shared with fishermen and craft are required to keep clear of them, they and their tackle will be considered an obstruction to sea room and should be treated accordingly.

## **SAILING INSTRUCTIONS**

### Appendix 1

#### Starting of Handicap and Championship Races

##### **Start for 1 fleet**

-5 min. Warning signal	1 flag or drum flown + sound signal
-4 min. Preparatory signal	2nd flag or drum flown + sound signal
-1 min. One-minute	2nd flag or drum removed + long sound signal
0 min. Start	Remaining flag or drum lowered + sound signal

N.B.: It is the hoisting and lowering of the flag or drum, not the sound signal, which is the official signal.

##### **Windsurfers:**

If the wind is above Force 4, or there are 6 or more boards racing, the windsurfers should be given a separate start after the dinghies.

To prevent awkward moments vigilant observation is required at all times. Please be aware of the immense speed of acceleration of boards in winds of especially Force 4 and above, and the slow way a dinghy tacks round. Craft can very quickly come close to each other in heavy winds.

**PLEASE "THINK SAFETY"**